

# SPQR Method:

a new linear-time exact sampler of combinatorial structures

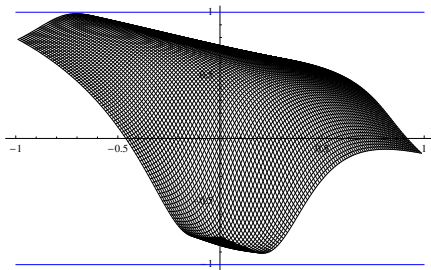


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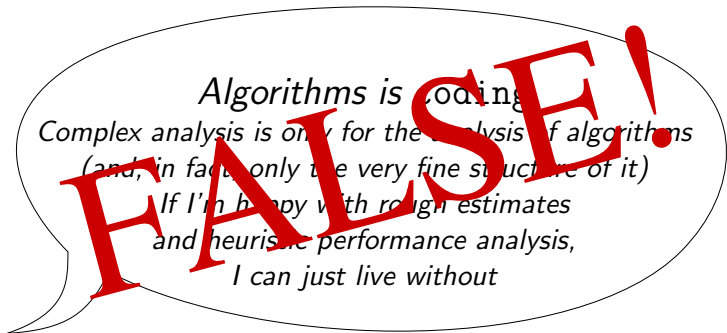
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*Moral:* if complex analysis “knows the truth” on the asymptotics of your random structures, (and it’s the only one who knows), no surprise that algorithms not using it have worse performances. . .



# Part 1

## An introduction to Exact Sampling

(with a zest of  
Statistical Mechanics)



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# Exact sampling

Our goal today is the **exact sampling** of large random combinatorial structures.

Large: “**size  $n$** ”. We want to do that **fast**.

In many cases, it is obvious that you can do that in  $T(n) \sim \exp(\alpha n)$  or  $T(n) \sim \exp(\alpha n \ln n)$ .

And you are much happier with a **polynomial** algorithm,  $T(n) \sim n^\gamma$ .

This is what happens, for example, with **Coupling From The Past** of Propp and Wilson (used e.g. for the Potts Model), or with Wilson’s **cycle-popping algorithm** for Uniform Spanning Trees.

However, if the problem is **easy**, we want to do that **really fast**: in **quasi-linear time**  $T(n) \sim n \cdot (\ln n)^\gamma$ .

# A prototype of easy problem

What do we mean by “if the problem is **easy**” ?

A typical example of an easy problem is **directed walks**.

Let's do that in  $D = 2$ , just to be definite.

You have some “nice” functions  $h_{x,y}, v_{x,y} : \mathbb{N}^2 \rightarrow \mathbb{R}^+$ ,  
and you want to sample paths  $\omega : (0, 0) \rightarrow (n - m, m)$ ,  
according to the unnormalised measure

$$\mu(\omega) = \prod_{\substack{\uparrow \\ (x,y)}} v_{x,y} \prod_{(x,y) \rightarrow} h_{x,y}$$

*Examples:*

- directed walks (binomials):  $h_{x,y} = v_{x,y} = 1$ .
- directed walks weighted with their area ( $q$ -binomials):  
 $h_{x,y} = q^y; v_{x,y} = 1$ .
- $\mathcal{P}(n, m) \equiv$  partitions of  $[n]$  into  $m$  parts (Stirling of 2nd kind):  
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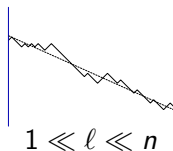
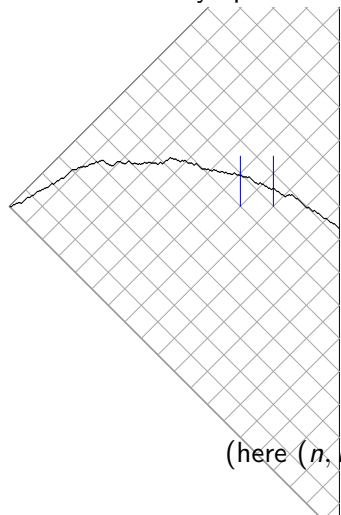
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# A prototype of easy problem

Why this problem *must* be *easy*?

Because its asymptotics is given by *calculus of variations* in 1D:



At scales  $1 \ll l \ll n$ , a typical path looks like a random walk, with some drift, diffusion constant and vertical offset.

(here  $(n, m) = (500, 267)$ ,  $h_{x,y} = (1.03)^y$ ,  $v_{x,y} = x$ )

# A prototype of easy problem

Why this problem *must* be *easy*?

Because its asymptotics is given by **calculus of variations** in 1D:

$$\text{Call } U\left(\frac{x+y}{2}, \frac{y-x}{2}\right) = \frac{1}{2} \ln(v_{x,y-1}/h_{x-1,y})$$

$$\text{Call } V\left(\frac{x+y}{2}, \frac{y-x}{2}\right) = \frac{1}{2} \ln(v_{x,y-1} \cdot h_{x-1,y})$$

$$\text{Call } s(x) = -\frac{1+x}{2} \ln \frac{1+x}{2} - \frac{1-x}{2} \ln \frac{1-x}{2}$$

(Shannon entropy of a binary stream with probabilities  $\frac{1\pm x}{2}$ )

Then the limit profile  $\phi(t)$  maximizes the functional

$$S_\lambda[\phi] = \int_0^1 dt [s(\phi'(t)) + \lambda\phi'(t) + \phi'(t)U(t, \phi(t)) + V(t, \phi(t))]$$

with  $\lambda$  determined by the constraint  $\mathbb{E}(\phi(1)) = \frac{2m-n}{n}$ .

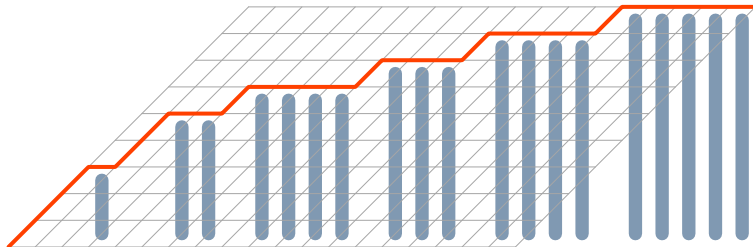
Finally,  $Z_{n,m} = \exp((n-2m)\lambda + nS[\phi^*] + o(n))$ .

# A digression on Random Minimal Automata

Why shall we care of (inhomogeneous) directed random walks?  
Because sometimes they are in bijection with more interesting objects

# A digression on Random Minimal Automata

In our case, directed paths with  $h_{x,y} = y$  can be interpreted as paths  $\omega$ ,  $\times$  a choice  $Y(x) \in \{1, \dots, y(x)\}$  per horizontal step. Pairs  $(\omega, Y)$  are in bijection with  $\pi \in \mathcal{P}(n, m)$ , i.e. partitions of  $[n]$  into  $m$  non-empty blocks.



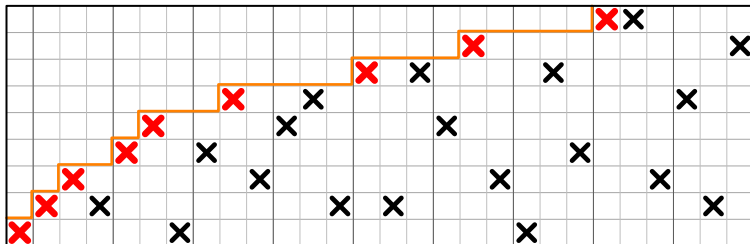




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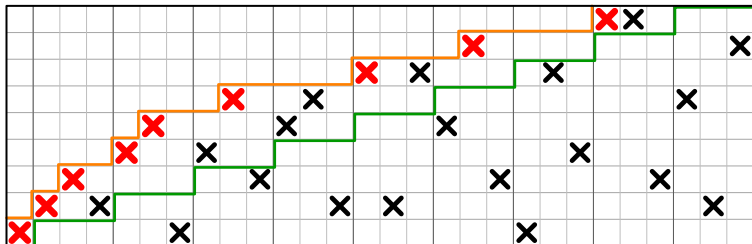
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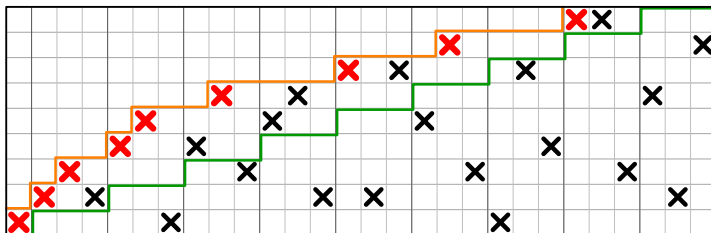
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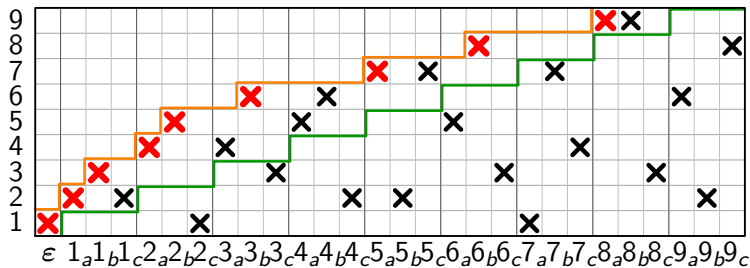
For  $n = km + 1$ , a  $\mathcal{O}(1)$  subset of this set (those which are “ $k$ -Dyck”) is in bijection with accessible deterministic complete automata (ADCA), with  $m$  states and alphabet of size  $k$ .

# A digression on Random Minimal Automata

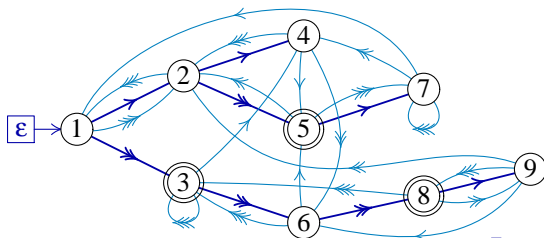


A  $\mathcal{O}(1)$  fraction of  $\mathcal{P}(km + 1, m)$  ( $k$ -Dyck partitions) is in bijection with ADCA's, on  $m$  states and alphabet of size  $k$ .

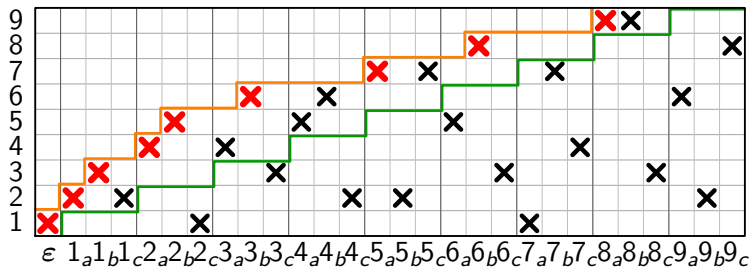
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Those which are not  $k$ -Dyck, with probability  $1 - \exp(-cs)/\sqrt{s}$  cross the diagonal within the last  $s$  steps.

Thus, in a sampling algorithm “starting from the top-left corner” (as will be our own), are sampled quite efficiently through anticipated rejection.

# A digression on Random Minimal Automata

A  $\mathcal{O}(1)$  fraction of ADCA's (in fact,  $1 - o(1)$  if  $k \geq 3$ ) are minimal.

Thus, if we have quasi-linear exact sampling algorithm for  $\omega$ ,  
we have a quasi-linear exact sampling algorithm  
for random uniform minimal automata.

# A digression on Random Minimal Automata

A  $\mathcal{O}(1)$  fraction of ADCA's (in fact,  $1 - o(1)$  if  $k \geq 3$ ) are minimal.

At  $k = 2$ , if we use a modified walk, taking columns in pairs, and steps with weights  $w(\nearrow, \rightarrow, \searrow) = (1, 2y, y^2 - \beta x)$  (no pairs of columns have the same marks, and boolean status), we get a fraction  $1 - o(1)$  of minimal automata within ADCA's

$$\begin{aligned} |\mathcal{P}(km + 1, m)| &= \binom{km + 1}{m} \sim \frac{(km + 1)!}{m!} \exp(m \cdot a(k)) \\ &\sim 2^{(k-1)m \log_2 m} \exp(m \cdot a'(k)) \end{aligned}$$

The complexity for the sole Buffon procedure for sampling the “black marks” is  $\sim 2^{(k-1)m(\log_2 y)}$   $\sim 2^{(k-1)m \log_2 m} \exp(m \cdot a''(k))$

► if we have an exact sampling algorithm for  $\omega : (0, 0) \rightarrow (\alpha m, m)$  with complexity  $o(m \ln m)$ , we have an **optimal** exact sampling algorithm for random uniform minimal automata on any alphabet size.



# Directed walks: recursion for $Z$

Let us call  $Z_{n,m}$  the normalisation factor

$$\mu(\omega) = \prod_{\substack{\uparrow \\ \bullet \\ (x,y)}} v_{x,y} \prod_{(x,y) \bullet \rightarrow} h_{x,y} \quad Z_{n,m} = \sum_{\omega: (0,0) \rightarrow (n-m,m)} \mu(\omega)$$

( $Z$  stands for “Zustandssumme”, as first introduced by our Austrian friend **Ludwig Boltzmann**...)

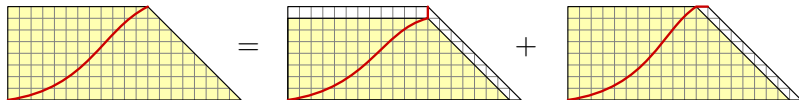
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Of course we have

$$Z_{n,m} = v_{n-m,m-1} Z_{n-1,m-1} + h_{n-m-1,m} Z_{n-1,m}$$



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And in fact, for our three examples

$$\begin{aligned} \binom{n}{m} &= \binom{n-1}{m-1} + \binom{n-1}{m}; \\ \begin{bmatrix} n \\ m \end{bmatrix}_q &= \begin{bmatrix} n-1 \\ m-1 \end{bmatrix}_q + q^m \begin{bmatrix} n-1 \\ m \end{bmatrix}_q; \\ \left\{ \begin{matrix} n \\ m \end{matrix} \right\} &= \left\{ \begin{matrix} n-1 \\ m-1 \end{matrix} \right\} + m \left\{ \begin{matrix} n-1 \\ m \end{matrix} \right\}; \end{aligned}$$

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What's the difference, then?

# Directed walks: recursion for $Z$

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... let's try to solve the recursion ...

$$\binom{n}{m} = \frac{n(n-1)\cdots(n-m+1)}{m(m-1)\cdots 1};$$

$$\left[ \begin{matrix} n \\ m \end{matrix} \right]_q = \frac{(1-q^n)(1-q^{n-1})\cdots(1-q^{n-m+1})}{(1-q^m)(1-q^{m-1})\cdots(1-q)};$$

$$\left\{ \begin{matrix} n \\ m \end{matrix} \right\} : \text{no factorisation!}$$

# An application of the recursive method

What can we do with a factorised formula?

We can perform an exact sampling through a **Recursive Method**...

A walk  $\omega$  is a string  $(s_1, \dots, s_n)$  in  $\{\uparrow, \rightarrow\}^n$ .

Define  $p_{n,m} = Z_{n-1,m-1}/Z_{n,m}$ . Suppose you can evaluate  $p_{n,m}$  (exactly) through an **oracle** that requires a time  $\tau_n$ .

This trivial algorithm  
then has complexity  $\Rightarrow$   
 $T(n) = \Theta(n) + \sum_{i=1}^n \tau_i$   
 $\lesssim n \tau_n$

```
n' = n; m' = m;
while n' > 0 do
  if Bernpn',m' then
    | sn' =  $\uparrow$ ; m' = m' - 1;
  else
    | sn' =  $\rightarrow$ ;
  end
end
```

# An application of the recursive method

The role of the factorised formulas  
is in the production of the **oracle**  $\text{Bern}_{p_{n,m}}$ , with

$$p_{n,m} = Z_{n-1,m-1}/Z_{n,m}.$$

reminder:

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Thus, for **binomials** you need a Buffon machine for rationals  
for  **$q$ -binomials** you need a Buffon machine for ratios of  $q$ -numbers,  
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$$\binom{n-1}{m-1} / \binom{n}{m} = \frac{m}{n};$$

$$\left[ \begin{matrix} n-1 \\ m-1 \end{matrix} \right]_q / \left[ \begin{matrix} n \\ m \end{matrix} \right]_q = \frac{1 - q^m}{1 - q^n};$$

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Let us recall some basic “statistical physics”  
(in combinatorial terms. . .).

In our walks  $\omega$ , we have **fixed** the arrival point  $m$ , within the range  $m \in \{0, 1, \dots, n\}$  of possible values. Thus we are in the **canonical ensemble**, with unnormalised measure  $\mu_m(\omega)$ .

If we had walks  $\omega$  with **non-prescribed** arrival point, by setting in the **grand-canonical ensemble**. Doing this, we are naturally induced to introduce a **Lagrange multiplier**, and have unnormalised measure  $\mu^\lambda(\omega) = \sum_m e^{\lambda m} \mu_m(\omega)$ .

In large  $n$ , marginals of finitely many extensive statistics are dominated by saddle points:  $Z(x, y, \dots) \sim \exp [nF(\xi, \eta, \dots)]$ ,  
with  $\xi = x/n$ ,  $\eta = y/n$ , . . .

In large  $n$ , marginals are dominated by saddle points:

$$Z(x, y, \dots) \sim \exp [nF(\xi, \eta, \dots)]$$

and in particular, (call  $\alpha = m/n$ )

$$Z_\lambda(x, y, \dots) = \sum_m e^{\lambda m} Z_m(x, y, \dots) \sim \int d\alpha \exp [n(\lambda\alpha + F(\xi, \eta, \dots, \alpha))]$$

Laplace transform on  $Z$  is “tropicalised” into Legendre transform on  $F$   
(the  $(+, \times)$  ring is transformed into  $(\max, +)$ )

The Legendre transform is **involutive**, (cf. Fourier analogous property)  
but **only if  $f$  is convex**, otherwise you get the convexified of  $f$ .

BTW, this is the origin of **phase coexistence** in Nature  
(liquid water and vapour coexisting at  $100^\circ$ , instead of a mixture  
with density  $0.5 \text{ g/cm}^3$ ).

# The Boltzmann method in a nutshell

The Boltzmann method for exact sampling works when:

- ▶ you have a sampler in the grand-canonical ensemble (but not in the canonical one);
- ▶ your goal value  $\alpha$  is in a region where the convexified of  $F(\alpha)$  coincides with  $F(\alpha)$ .
- ▶ you can find the appropriate “Legendre-dual” parameter  $\lambda^* = \lambda(\alpha)$  (the “problem of the oracle”).

The law of large numbers is underlying here. Even at the optimal value  $\lambda^*$ , you only get the random variable  $m' = m + \mathcal{O}(\sqrt{m})$ . The complexity is, in the best of cases,  $T(n) \sim n^{\frac{3}{2}}$ .

If you ask more extensive statistics to have a certain given value, you get a  $\frac{1}{2}$  in the exponent **per parameter**.

Still, you may have an algorithm. And it may be your best choice so far.

# An application of the Boltzmann method

Let's see how this works for our directed walks...

Assume for simplicity that  $h_{x,y} = h_y$ , and  $v_{x,y} = 1$   
Consider the grandcanonical ensemble of walks that have exactly  $m \uparrow$ , and a variable number of  $\rightarrow$ , with a Lagrange multiplier  $\lambda$ .

$$\omega = \underbrace{(\rightarrow \cdots \rightarrow)}_{c_0} \uparrow \underbrace{(\rightarrow \cdots \rightarrow)}_{c_1} \uparrow \cdots \uparrow \underbrace{(\rightarrow \cdots \rightarrow)}_{c_m}$$

$$\text{thus we have } \mu_\lambda(c_0, c_1, \dots, c_m) = e^{\lambda \sum_y c_y} \prod_{y=0}^m h_y^{c_y},$$
$$\text{and } n = m + \sum_y c_y.$$

Each  $c_y$  is an independent geometric variable,  
with average  $\frac{e^\lambda h_y}{1 - e^\lambda h_y}$  and variance  $\frac{e^\lambda h_y (1 + e^\lambda h_y)}{(1 - e^\lambda h_y)^2}$ .

Thus,  $\lambda(\alpha)$  is the solution (if any) of the equation

$$\alpha^{-1} := \frac{n}{m} = 1 + \left\langle \frac{e^\lambda h_y}{1 - e^\lambda h_y} \right\rangle_{0 \leq y \leq m} = \left\langle \frac{1}{1 - e^\lambda h_y} \right\rangle_{0 \leq y \leq m}$$

in the range  $\lambda \in (-\infty, -\ln \max h_y)$ .

# An application of the Boltzmann method

As  $\alpha(\lambda) : (-\infty, -\ln \max h_y) \rightarrow (0, 1)$  is clearly smooth and monotone, from LNN we get easily the existence and unicity of a solution, and concentration.

This trivial algorithm then has complexity  $\Rightarrow$   
 $T(n) \sim n^{\frac{3}{2}}$   
(even neglecting the time for finding  $\lambda^*$ , and the Buffon complexity for the geometric laws)

```
Find a decent approx. of  $\lambda^*$ ,  
(e.g. by Newton, or by bisection);  
repeat  
   $n' = 0$ ;  
  for  $y = 0$  to  $m$  do  
     $c_y = \text{Geom}_{e^{\lambda^*} h_y}$  ;  
     $n' = n' + c_y$  ;  
  end  
until  $n' = n$ ;
```

# The role of complex analysis

The Boltzmann method has a much broader range of applications than the simple case of direct walks. In its generality, the determination of  $\lambda^*$  is based on the formulation of  $Z(\lambda)$  as a Cauchy integral, amenable for a saddle-point analysis.

We could avoid this, as we just had independent geometric variables. Nonetheless, it's instructive to see what does the “standard approach” give:

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# The role of complex analysis

$$\begin{aligned} Z_{n,m} &= \oint \frac{dz}{2\pi i z} \exp \left[ - (n - m) \ln z - m \langle \ln (1 - zh_y) \rangle_{0 \leq y \leq m} \right] \\ &=: \oint \frac{dz}{2\pi i z} \exp [m S_\alpha(z)] \end{aligned}$$

Saddle point equation:  $\frac{d}{dz} S_\alpha(z) = 0$ .

*Remark:*  $z^*$  satisfies the same equation as the Lagrange multiplier  $e^{\lambda^*}$ . This is no accident, and is a well-known ‘duality’ between Cauchy integrals and Lagrange multipliers, occurring in combinatorial constructions with positive coefficients.

Note that, as a corollary, we get  $\lambda^* \in \mathbb{R} \Rightarrow z^* \in \mathbb{R}^+$

# Recursive and Boltzmann methods, in summary

For problems of memoryless strings (i.e. directed random walks) the generating functions satisfy simple linear recursion relations, with positive coefficients, amenable to exact sampling through the Recursive Method, **provided that**  $\rho_{n,m}$  can be evaluated efficiently.

Complexity  $T(n) \lesssim n\tau_n$  if evaluating  $\rho_{n,m}$  costs  $\tau_n$ .

This is the case, e.g., when  $Z_{n,m}$  has a factorised formula, so that  $\rho_{n,m}$  is a rational function of constant size.

For problems of “almost-independent” random variables, subject to a finite number  $k$  of global linear constraints (e.g.  $\sum_y c_y = n - m$ ), the Boltzmann strategy, of passing to the grand-canonical ensemble with suitably-tuned Lagrange multipliers  $\lambda^*$ , would work with complexity  $T \sim n^{1+\frac{k}{2}}$  (neglecting some solvable details).

Finding  $\lambda^*$  is often based on a saddle-point equation.



## Part 2

The SPQR Method  
(i.e. *Saddle-Point-Query  
Recursive Method*)

# The SPQR Method

We want to take the good of both Boltzmann and Recursive Methods, and devise a new “SPQR Method”

The name stands for “Saddle-Point-Query Recursive Method”.  
That says it all.

When  $Z_{n,m}$  does **not** have a factorised formula, it may still have a saddle-point formulation, so that  $p_{n,m}$  is a ratio of almost identical saddle-point integrals

$$p_{n,m} = \frac{\oint \frac{dz}{2\pi i z} A_1(z; \alpha) \exp [nB(z; \alpha)]}{\oint \frac{dz}{2\pi i z} A_2(z; \alpha) \exp [nB(z; \alpha)]}$$

As well known, if the dominant saddle point structure is simple,

$$p_{n,m} = \frac{A_1(z^*; \alpha)}{A_2(z^*; \alpha)} (1 + \mathcal{O}(n^{-1})), \quad \text{where } z^* \text{ solves } \frac{d}{dz} B(z; \alpha) = 0.$$

# Roadmap to an algorithm

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$$\rho_{n,m} \leq \frac{A_1(z^*; \alpha)}{A_2(z^*; \alpha)} \left( 1 + \frac{1}{n} G_1(z^*) + \frac{1}{n^2} G_2(z^*) + \dots + \frac{1}{n^k} G_k^\pm(z^*) \right)$$



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- ▶ When  $n$  is too small (say  $n \sim N^{\frac{1}{\gamma}}$ ) our bounds become large. At that point you finish with another algorithm (say, with complexity  $T(n) \sim n^\gamma \sim N$ ).

$$p_{n,m} = \frac{A_1(z^*; \alpha)}{A_2(z^*; \alpha)} \left( 1 + \frac{1}{n} G_1(z^*) + \frac{1}{n^2} G_2(z^*) + \dots \right)$$

$$p_{n,m} \lesssim \frac{A_1(z^*; \alpha)}{A_2(z^*; \alpha)} \left( 1 + \frac{1}{n} G_1(z^*) + \frac{1}{n^2} G_2(z^*) + \dots + \frac{1}{n^k} G_k^\pm(z^*) \right)$$

# Recursive Method with approx. branching probabilities

This was the Recursive Method  
when  $p_{n,m}$  can be calculated.

Complexity



$$T(n) = \Theta(n) + \sum_{i=1}^n \tau_i \\ \lesssim n \tau_n$$

```
n' = n; m' = m;
while n' > 0 do
  if Bernpn',m' then
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The SPQR Method variant enters in “if Bern<sub>p<sub>n',m'</sub></sub>” ...

We have a “hierarchy of bounds”  $p_{n,m}^{\pm,k}$ , with  $p_{n,m}^{+,k} - p_{n,m}^{-,k} = \mathcal{O}(n^{-k})$

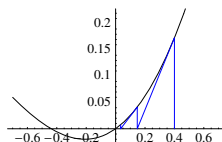
Calculating  $p_{n,m}^{\pm,k}$  costs  $\tau_n^{(k)}$

“New” complexity:

$$n\tau_n \longrightarrow n \sum_k n^{-k+1} \tau_n^{(k)} = n\tau_n^{(1)} + \tau_n^{(2)} + n^{-1}\tau_n^{(3)} + \dots$$

# The Newton step

Unless things go bad,  
a Newton step doubles  
the number of  
“good” digits



$$\begin{aligned}f(z) &= z + a_2 z^2 + a_3 z^3 + \dots \\ \mathcal{N}(z) &= z - \frac{f(z)}{f'(z)} \\ &= z^2(a_2 + 2(a_3 - a_2^2)z + \dots)\end{aligned}$$

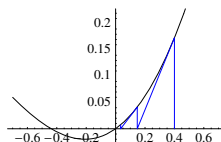
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# Quick certifications of Newton Method

Being “near enough” to a zero the precision doubles at each step.  
The theorems in [BCSS] give complicated sufficient conditions.

If your function  $f(z)$  is **gentle** enough, this property may hold **globally**, for all problems  $f(z) = h$  and starting position  $z_0$ :  
let  $f(z_\infty) = h$  and  $z_1 = \mathcal{N}_h(z_0) = z_0 - (f(z_0) - h)/f'(z_0)$ ,  
for all pairs  $(z_0, h)$  you may have  $|z_\infty - z_1| \leq |z_\infty - z_0|^2$ .

Say a function  $y(x)$  is **fast** if both  $y(x)$  and  $x(y)$  can be computed efficiently. E.g.,  $y(x) = \frac{ax+b}{cx+d}$  (Möbius transformation).

Normally, you are not so lucky, and  $f$  is not **gentle**...

But you have the right of playing with monotone transformations  
 $f \rightarrow g = \phi_1 \circ f \circ \phi_2$ , with both  $\phi_\alpha$ 's **fast**, so that the resulting  
function  $g$  is **gentle**.

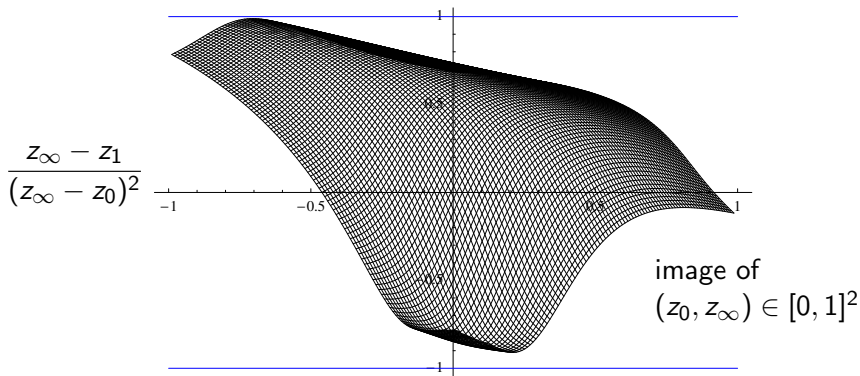
# The saddle point equation for Stirling 2nd kind is gentle

The saddle point equation for our  $\{\alpha_n\}$  is  $\alpha = \frac{1-e^{-z}}{z} =: f(z)$

$f(z) : \mathbb{R}^+ \rightarrow (0, 1]$ . It is not **gentle** (and has not compact support).

Choose  $f \rightarrow g = \phi_1 \circ f \circ \phi_2$  with  $\phi_1(z) = \frac{3z}{4-z}$  and  $\phi_2(z) = \frac{3z}{2-2z}$

The new function  $g : [0, 1] \rightarrow [0, 1]$  is **gentle**





# A number of preliminary results. . .

Now we have to produce our claimed  
hierarchy of saddle-point rigorous bounds

$$\rho_{n,m} = \frac{A_1(z^*; \alpha)}{A_2(z^*; \alpha)} \left( 1 + \frac{1}{n} G_1(z^*) + \frac{1}{n^2} G_2(z^*) + \dots \right)$$

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For this we need some preliminary definitions and results:

- ▶ a notation for propagation of errors in  $\mathbb{C}$ ;
- ▶ a notion of “sign decomposition” of a function;
- ▶ a result on the formal inversion of  $S(x(y)) = y^2$ ;

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# The $\pm$ notation for propagation of errors in $\mathbb{C}$

For  $x, a \in \mathbb{C}$ ,  $b \in \mathbb{R}^+$ , let  $x = a \pm b$  mean  $|x - a| \leq b$ .  
Let  $(a \pm b) \stackrel{\Delta}{=} (c \pm d)$  mean  $(x = a \pm b) \Rightarrow (x = c \pm d)$ .

Nice properties:

$$(a \pm b) + (c \pm d) = (a + c) \pm (b + d);$$

$$c(a \pm b) = ca \pm |c|b;$$

and, when  $f(z)$  is analytic,

$$f(a \pm b) \stackrel{\Delta}{=} f(a) \pm b' \quad b' = \max_{\theta} |f(a + be^{i\theta}) - f(a)|$$

Among the corollaries of this fact, we have for  $b \in \mathbb{R}^+$

$$\exp(\pm b) \stackrel{\Delta}{=} 1 \pm (e^b - 1) \quad b \in \mathbb{R}^+$$

$$\frac{a \pm b}{c \pm d} \stackrel{\Delta}{=} \frac{1}{c^2 - d^2} ((ac + bd) \pm (ad + bc)) \quad \begin{array}{l} a > b \\ c > d \end{array}$$

# The $\pm$ notation for propagation of errors in $\mathbb{C}$

Other special case:  $P(z) = p_1z + p_2z^2 + \dots + p_dz^d$  on  $D_\eta$

$$e^{P(z)} = e^{p_1z} e^{\pm(|p_2z^2| + \dots + |p_dz^d|)} \stackrel{\leq}{=} e^{p_1z} \left( 1 \pm |z|^2 \frac{e^{|p_2|\eta^2 + \dots + |p_d|\eta^d} - 1}{\eta^2} \right)$$

We need a similar result for generic functions.

Let  $f(z) = f_0 + f_1z + f_2z^2 + \dots$ , analytic and with radius of conv.  $\rho$

Call  $f^{[k]}(z) = f_0 + f_1z + f_2z^2 + \dots + f_{k-1}z^{k-1}$ .

For  $\eta < \rho$ , we want  $r(\eta)$  such that  $f(z) \in f^{[k]}(z) \pm r(\eta)|z|^k$ .

If, for  $j \geq k$ , all coefficients  $f_j$  are real positive, then

$$f(z) = f^{[k]}(z) \pm |z|^k \frac{f(\eta) - f^{[k]}(\eta)}{\eta^k}.$$

Analogous tricks if  $f_j$ 's are all negative, or have alternating sign.

# Sign-decomposition of a function

Let  $\mathcal{F}_{\sigma_e, \sigma_o}$  the space of analytic functions  $f(z) = \sum_j f_j z^j$   
with  $\text{sign}(f_{2j}) = \sigma_e$  and  $\text{sign}(f_{2j+1}) = \sigma_o$ .

We just said that, for  $f \in \mathcal{F}_{\sigma_e, \sigma_o}$ , we can find good bounds  
 $f(z) = f^{[k]}(z) \pm r(\eta)|z|^k$  (in the disk of radius  $\eta$ ).

You want to do that for your functions  $A(z)$  and  $B(z)$   
in the saddle-point integral  $I = \oint \frac{dz}{2\pi iz} A(z) \exp(nB(z)) \dots$   
... but most of functions are not this way!

Still, you can **decompose**

$f(z) = f_{++}(z) + f_{+-}(z) + f_{-+}(z) + f_{--}(z)$ ,  
with  $f_{\sigma_e, \sigma_o} \in \mathcal{F}_{\sigma_e, \sigma_o}$ , and all “computable efficiently”.

# Sign-decomposition of a function

In our example for Stirling's 2nd kind  $\left\{ \begin{matrix} n \\ m \end{matrix} \right\}$ , for  $\frac{n+m+1}{n} = \frac{\zeta}{1-e^{-\zeta}}$ ,

$$B_{\zeta}(x) = (1 - e^{-\zeta}) \ln(e^{\zeta+x} - 1) - \zeta \ln(\zeta + x)$$

for all  $\zeta \in \mathbb{R}^+$  we find

- ▶  $-\zeta \ln(\zeta + x) \in \mathcal{F}_{-+}$  (obvious)
- ▶  $(1 - e^{-\zeta}) \ln(e^{\zeta+x} - 1) \in \mathcal{F}_{+-}$  (smart)

Call  $y = e^{-\zeta}$ . Write  $(1 - e^{-\zeta}) \ln(e^{\zeta+x} - 1) = a(\zeta) + b(\zeta) \ln \frac{e^x - y}{1-y}$   
(with  $a(\zeta), b(\zeta) > 0$ ). Then

$$\ln \frac{e^x - y}{1-y} = \frac{x}{1-y} + y \sum_{n,k} \frac{(-1)^{n-1}}{n!(1-y)^n} T_{n,k} x^n y^k$$

where the coefficients  $T_{n,k}$  are the *Eulerian numbers*  
(number of permutations of  $n + 1$  objects with  $k$  rises)

<http://oeis.org/A008292>  $\Rightarrow T_{n,k} \in \mathbb{N}$ .

# Formal inversion of $S(x(y)) = y^2$

We want to “rectify” the function  $S(z)$  of the Cauchy integral  $\oint A(z) \exp(nS(z)) dz$ , at the (simple) saddle point  $z = z^*$ , into an exact parabola, through a change of variables.

At this aim we want to solve the equation  $S(x(y)) = y^2$ , given that  $x(y) = y + a_2y^2 + a_3y^3 + \dots$  and  $S(x) = x^2 + b_3x^3 + b_4x^4 + \dots$   
( $x(y)$  and  $S(x)$  are formal power series)

The problem exists in two versions: ① find  $a$ , given  $b$ ; ② find  $b$ , given  $a$ .

We need to solve, for all  $k \geq 3$ ,  $C_k(a, b) := [y^k]S(x(y)) = 0$

*Remark:*  $C_k(a, b) = 2a_{k-1} + b_k + C'_k(\{a_h\}_{h \leq k-2}, \{b_h\}_{h \leq k-1})$ ,

Thus the system of equations is **triangular and linear**,  
for both versions of the problem.

The solution is **unique**, and is found quite efficiently.

# Formal inversion of $S(x(y)) = y^2$

The first few terms for  $b(a)$  read

$$b_3 = -2 a_2$$

$$b_4 = 5 a_2^2 - 2 a_3$$

$$b_5 = -14 a_2^3 + 12 a_2 a_3 - 2 a_4$$

$$b_6 = 42 a_2^4 - 56 a_2^2 a_3 + 7 a_3^2 + 14 a_2 a_4 - 2 a_5$$

$$b_7 = -132 a_2^5 + 240 a_2^3 a_3 - 72 a_2 a_3^2 - 72 a_2^2 a_4 \\ + 16 a_3 a_4 + 16 a_2 a_5 - 2 a_6$$

$$b_8 = 429 a_2^6 - 990 a_2^4 a_3 + 495 a_2^2 a_3^2 - 30 a_3^3 + 330 a_2^3 a_4 \\ - 180 a_2 a_3 a_4 + 9 a_4^2 - 90 a_2^2 a_5 + 18 a_3 a_5 + 18 a_2 a_6 - 2 a_7$$

⋮



# Formal inversion of $S(x(y)) = y^2$

For  $a(b)$ , we better visualise even and odd coefficients separately

$$\begin{aligned}2a_2 &= -b_3; & 2a_4 &= -2b_3^3 + 3b_3b_4 - b_5; \\2a_6 &= -7b_3^5 + 20b_3^3b_4 - 10b_3b_4^2 - 10b_3^2b_5 + 4b_4b_5 + 4b_3b_6 - b_7;\end{aligned}$$

and

$$\begin{aligned}2^3a_3 &= 5b_3^2 - 4b_4 \\2^7a_5 &= 231b_3^4 - 504b_3^2b_4 + 112b_4^2 + 224b_3b_5 - 64b_6; \\2^{11}a_7 &= 14586b_3^6 - 51480b_3^4b_4 + 41184b_3^2b_4^2 - 4224b_4^3 + 27456b_3^3b_5 \\&\quad - 25344b_3b_4b_5 + 2304b_5^2 - 12672b_3^2b_6 + 4608b_4b_6 \\&\quad + 4608b_3b_7 - 1024b_8.\end{aligned}$$

In our algorithm we only need the solution  $a(b)$  up to a given order. Thus this is a fixed  $\mathcal{O}(1)$  preprocessing.

# The hierarchy of saddle-point bounds

How do we produce our bounds,  
in the case of Stirling numbers of second kind?

- ▶ Recall the decomposition  $B(x; \zeta) = B_{-+}(x; \zeta) + B_{+-}(x; \zeta)$ ;
- ▶ For each summand, near to  $x = x^*$  and within a radius  $\eta$ , write  $B_{\sigma\tau}(x; \zeta) = B_{\sigma\tau}^{[k]}(x; \zeta) \pm r(\eta)|x - x^*|^k$ ;
- ▶ Use the solution to  $S(x(y)) = y^2$  to bring higher orders out of the exponential;
- ▶ Perform the corresponding integrals, which are moments of the Gaussian (deal with the tail terms  $|x - x^*| > \eta$  as usual);
- ▶ The moments associated to  $\pm|x - x^*|^k$  factors cause the gap between lower and upper bound. They get a factor  $m^{-\frac{k-2}{2}}$ ;
- ▶ Use the formula for  $\frac{a \pm b}{c \pm d}$  to finally get  $p_{n,m} = \frac{\oint A_1 \dots}{\oint A_2 \dots}$ .

A close-up profile shot of Brad Pitt as Achilles, wearing a dark, weathered metal helmet with a prominent black plume. He is looking down and to the left. The background is a soft, out-of-focus blue sky.

**BRADPITT**  
ACHILLES

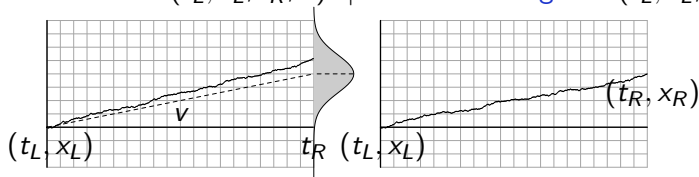
## Part 3

The Zeno–Boltzmann Method  
(a.k.a. *Achilles and the tortoise*)



# Boltzmann Method: a metaphore from the continuum

Brownian Motion  $\text{BM}(t_L, x_L; t_R; v)$  | Brownian Bridge  $\text{BB}(t_L, x_L; t_R, x_R)$



Let's play the following *exercice de style*:

Suppose you have a perfect sampler for  $\text{BM}(t_L, x_L; t_R; v)$ .

How can you produce a sampler for  $\text{BB}(0, 0; t, x)$ ?

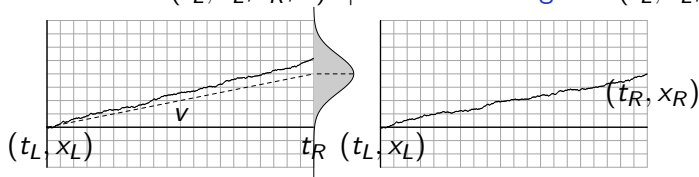
*Claim:* the original idea of Boltzmann samplers is to sample  $\text{BM}(0, 0; t; x/t)$ , and reject if you don't arrive at the good point.

Acceptance rate in the discrete:  $\sim n^{-\frac{1}{2}}$ .

**Goes to zero in the continuum limit!**

# Boltzmann Method: a metaphore from the continuum

Brownian Motion  $\text{BM}(t_L, x_L; t_R; v)$  | Brownian Bridge  $\text{BB}(t_L, x_L; t_R, x_R)$



Let's play the following *exercice de style*:

Suppose you have a perfect sampler for  $\text{BM}(t_L, x_L; t_R; v)$ .

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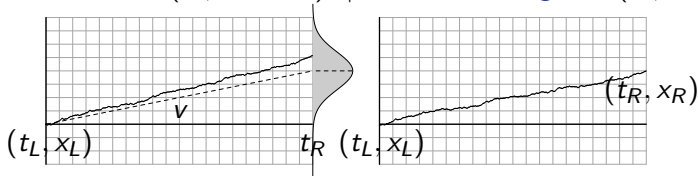


the new strategy is to sample  $\text{BM}(0, 0; \alpha t; x/t)$  ( $\alpha \in (0, 1)$ , e.g.  $\alpha = 1/2$ ), and reject with a probability related to BM and BB marginals. Then, restart with the remaining interval.

*Claim:* acceptance rate is  $\sqrt{1 - \alpha}$ . **Finite**, both in the discrete and continuum, and in fact **arbitrarily near to optimal** ( $\alpha \rightarrow 0$ ).

# Boltzmann Method: a metaphore from the continuum

Brownian Motion  $\text{BM}(t_L, x_L; t_R; v)$  | Brownian Bridge  $\text{BB}(t_L, x_L; t_R, x_R)$



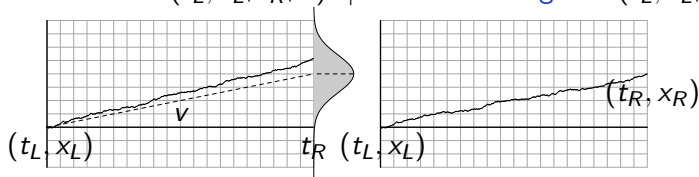
$$(E(x, s) := \frac{1}{\sqrt{2\pi s}} \exp(-\frac{x^2}{2s}); \text{ in BB, } v := \frac{x_R - x_L}{t_R - t_L}; s_i^j := s_j - s_i; )$$

$$\mathbb{P}_{\text{BM}}(\{t_i, x_i\}_{i=1}^k) d\mathbf{x} = d\mathbf{x} \prod_{i=1}^k E(x_{i-1}^i - vt_{i-1}^i, t_{i-1}^i)$$

$$\begin{aligned} \mathbb{P}_{\text{BB}}(\{t_i, x_i\}_{i=1}^k) d\mathbf{x} &= d\mathbf{x} E(x_L^R - vt_L^R, t_L^R)^{-1} \prod_{i=1}^{k+1} E(x_{i-1}^i - vt_{i-1}^i, t_{i-1}^i) \\ &= \mathbb{P}_{\text{BM}}(\{t_i, x_i\}_{i=1}^k) d\mathbf{x} \frac{E(x_k^R - vt_k^R, t_k^R)}{E(x_L^R - vt_L^R, t_L^R)} \end{aligned}$$

# Boltzmann Method: a metaphor from the continuum

Brownian Motion  $\text{BM}(t_L, x_L; t_R; v)$  | Brownian Bridge  $\text{BB}(t_L, x_L; t_R, x_R)$



$$\text{Acc.Rate}_\alpha(x) = \frac{\mathbb{P}_{\text{BB}}(\alpha t, x)}{\mathbb{P}_{\text{BM}}(\alpha t, x)} = C e^{-\frac{(x - \mathbb{E}(x))^2}{2(1-\alpha)t}}$$

Can choose  $C = 1$  (instead of Boltzmann's  $C \sim 1/\sqrt{n}$ )

$$\begin{aligned} \mathbb{E}(\text{Acc.Rate}_\alpha) &= \int dx \frac{\mathbb{P}_{\text{BB}}(\alpha t, x)}{\mathbb{P}_{\text{BM}}(\alpha t, x)} e^{-\frac{(x - \mathbb{E}(x))^2}{2(1-\alpha)t}} \\ &= \int dx \frac{1}{\sqrt{2\pi\alpha t}} e^{-\frac{(x - \mathbb{E}(x))^2}{2\alpha t}} e^{-\frac{(x - \mathbb{E}(x))^2}{2(1-\alpha)t}} = \sqrt{1 - \alpha} \end{aligned}$$



# Directed walks under the new paradigm

Let us come back to our problem on the lattice:

$\omega : (0, 0) \rightarrow (n - m, m)$ , in the case  $h_{x,y} = h_y$  and  $v_{x,y} = 1$ .

We already determined

$$\omega = (\underbrace{\rightarrow \cdots \rightarrow}_{c_0} \uparrow \underbrace{\rightarrow \cdots \rightarrow}_{c_1} \uparrow \cdots \uparrow \underbrace{\rightarrow \cdots \rightarrow}_{c_m})$$

$$\mu_\lambda^{\text{BM}}(c_0, c_1, \dots, c_m) = \left( \prod_{y=0}^m h_y^{c_y} \right) e^{\lambda \sum_y c_y}$$

$$\mu_n^{\text{BB}}(c_0, c_1, \dots, c_m) = \left( \prod_{y=0}^m h_y^{c_y} \right) \chi \left[ n = m + \sum_y c_y \right]$$

$$\frac{n}{m} = \left\langle \frac{1}{1 - e^\lambda h_y} \right\rangle_{0 \leq y \leq m}$$

# Directed walks under the new paradigm

How would you make an algorithm?

- ▶ select  $Y \subseteq \{0, 1, \dots, m\}$ ,  $|Y| \sim \alpha m$ , through i.i.d.  $\text{Bern}_\alpha$ .
- ▶ Sample the geometric variables  $c_y = \text{Geom}_{e^{-\lambda} h_y}$ .
- ▶ Calculate their sum  $n_{\text{samp}}(Y) = \sum_{y \in Y} c_y$ .
- ▶ Calculate the acceptance rate  $\rho_Y(n_{\text{samp}})$ .
- ▶ If  $\text{Rand}_{[0,1]} < \rho_Y(n_{\text{samp}})$ , accept the partial configuration and repeat on  $Y^c$ , otherwise repeat on  $[m]$ .

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So you must again use a **saddle-point-query!**

# Directed walks under the new paradigm: complexity

Let us show that **optimality** can be reached, within a simplified complexity paradigm: you have a **unit cost** per sampling of a geometric random variable, and a **cost  $s$**  per saddle-point-query.

Optimality would be  $T_{\text{opt}} = n$

The complexity satisfies

$$T(n) = \min_{\alpha \in [0,1]} \left( \frac{1}{\sqrt{1-\alpha}} \alpha n + T((1-\alpha)n) + s \right)$$

Make the ansatz  $T(n) = n + B\sqrt{n}$ . Plug in the equation above, take the leading term for  $\alpha \ll 1$ , and derive  $B = \sqrt{8s}$ ,  $\alpha^* = \sqrt{\frac{s}{2n}}$

Thus an asymptotically optimal strategy is to sample the square root of the number of remaining variables at each round.

# Directed walks under the new paradigm: complexity

Even in a less restrictive setting, with **unit cost** per geometric random variable, and a **cost**  $s(n) \sim s n^\gamma$  per saddle-point-query at size  $n$  (with  $\gamma < 1$ ), we still have **optimality**

We now have

$$T(n) = \min_{\alpha \in [0,1]} \left( \frac{1}{\sqrt{1-\alpha}} \alpha n + T((1-\alpha)n) + s n^\gamma \right)$$

Make the ansatz  $T(n) = n + Bn^\beta$ . Substitute above, take  $\alpha \ll 1 \dots$

$$n + Bn^\beta = n + Bn^\beta + \min_{\alpha \in [0,1]} \left( \frac{\alpha^2}{2} n - \alpha \beta B n^\beta + s n^\gamma \right)$$

$\dots$  that gives  $\alpha^* = \beta B n^{\beta-1}$  and leaves with  $s n^\gamma = \frac{(\beta B)^2}{2} n^{2\beta-1} \dots$

$\dots$  that gives  $\beta = \frac{1+\gamma}{2}$ ,  $B = \frac{\sqrt{8s}}{1+\gamma}$  and  $\alpha^* = \sqrt{2s} n^{\frac{\gamma-1}{2}}$ .

Here an asymptotically optimal strategy is to sample a fraction  $n^{\frac{\gamma-1}{2}}$  of the remaining variables at each round.